

# GUIDE TO GENERAL SAFETY TOUR SCENARIOS



This guide will introduce you to LV Streetwise and give you an idea of the facilities and the different scenarios. It describes the scenarios in more detail, and the safety messages that we discuss during a General Safety Tour.

## 1. Road



This scenario allows discussion on all matters of road safety including identifying safe places to cross the road and how to use them properly. It also includes instruction on the Green Cross Code and an interactive demonstration covering the new car seat legislation for children under 135cm.

*To help cyclists understand how to be responsible for their own safety whilst riding a bicycle by learning about the importance of helmets, light clothing to help them to be seen and checking the bicycle before riding off.*



## 2. Cycle Safety

## 3. Retail Theft



This scenario is to help raise awareness of the consequences of retail **shop theft**. The group is stood on the pavement outside one of the LV Streetwise shops. Topics covered will generally include: Who can be arrested and what for; prevention measures by shops; impact of a criminal record on friends, family, school, career etc and peer pressure. **(Children aged 9-11 only)**

*Identifying the potential dangers to be found whilst travelling on buses and covering the basics of how a **bus** journey works for those who may never have used a bus (particularly the very young and special needs students).*



## 4. Bus

## 5. The Park



In the **Park** the topics include hypodermic needles, dog fouling, awareness of other park users, safety matting, plastic bags and ball games. Observation is also a key part of the scenario - looking for warning/information signs. During the tour visitors are approached by a "stranger" to test their reactions; discussion follows in the park on stranger awareness and how to keep themselves safe.

*This scenario raises awareness of **in-car safety** issues and is run by Gold Driving Academy. It includes interactive role play involving seatbelts and a small child dummy. **Make the school run safer!***

Gold Driving Academy



## 6. In Car Safety

## 7. The Alley & Garden



The **Garden and Alley** scenario confronts the visitor with dangers of a dark alleyway and a typical garden, complete with pond, barbeque and shed. Among the safety issues discussed are how to keep safe when faced with a dark alley, the dangers of water and electricity and hazards that might be found in a garden or a shed.

*The House is divided into three main parts - identification of dangers in the **lounge**, the **kitchen**, and when the kitchen suddenly fills with smoke - 'a real life' **999** call to the Emergency Services to report a fire. The scenario covers many safety messages relating to the home, as well as discussing the emergency call, fire safety message and the prevention of hoax calls.*



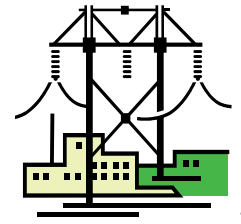
## 8. The House 1

### 9. The House 2



For these two scenarios groups will first start in the hallway. They will be looking at various security features as well as location, maintenance and testing of smoke alarms. From here they will then go up to the bathroom to discover the risks commonly associated with this area. The groups will then spot the dangers which may be found in adults' and children's bedrooms, and to discuss the similarities with their own. This is also an opportunity to practice what to do in the event of a fire.

*These are two scenarios (**Railway Trackside and Sub-Station**) in one with a theme of electricity. They both contain potentially highly dangerous electrical equipment and temptation, in the form of lost toys or footballs, to venture into the danger areas. They rely on observation to recognise danger signs, find out who to contact and what to do in an emergency.*



### 10. Electricity

### 11. The Railway - Train Cab



The group starts on the Streetwise Central platform and then moves into the train for an audio visual learning experience involving an interactive quiz and emergency stop scenario for key stage two pupils, with a DVD for key stage one pupils. Issues covered include dangers associated with high voltages, warning signs and the consequences of ignoring them. Taking short cuts across the tracks, vandalism and conduct on trains, stopping distances for trains, trespass are also covered along with resisting 'peer pressure'

*The farm scenario allows groups to get a real impression of the dangers on a farm including a workshop area, tractor, chemicals, hay bales and equipment. Some of the safety messages covered include ensuring that the farmer is aware that visitors are on the farm, danger from machinery and awareness that farm animals are not pets.*



### 12. The Farm

### 13. The Heath



Dorset has many areas of **Heathland** which have become the home of several species of rare flora and fauna. This scenario allows the opportunity to discuss the benefits of maintaining the Heathland, protecting the wildlife and preventing the destruction of the countryside by heath fires and vandalism. It is also chance to reinforce messages about dropping litter, being observant and spotting danger signs.

*Dorset is a coastal county and there are many hazards associated with living close to the sea. This scenario centres around the mural on the wall showing many unsafe and dangerous things for the visitor to spot. There are also messages regarding water safety, hazards found on and around the beach, where to find help in an emergency and the KidZone project. Play the 'Be Safe at the Beach' computer game online at [www.rnli.org.uk/Beachlifeguard](http://www.rnli.org.uk/Beachlifeguard) 'click' on Beach Safety or ring 0800 328 0600 for a CD Rom.*



### 14. The Beach

### 15. The Building Site



The **Building Site** contains dangers to children and adults alike and it is important to be aware of the dangers we might be confronted with in everyday life. The construction industry is one of the most hazardous, with many reported accidents and deaths. In this scenario there is the opportunity to spot the dangers in safe, controlled environment and learn how everyday items can cause some very serious injuries.